

McKinney Baseball Association

(Hereafter referred to as MBA)



Spring 2018 Pre-Season Tournament Rules

1. All MBA Policies and Procedures will be followed during the spring 2018 pre-season tournament unless otherwise stated in this document. MBA procedures and policies, including all division specific rules, can be found using the following link: www.mbatx.org → Baseball or Softball → Rules → Division Specific
2. The spring 2018 pre-season tournament will have two (2) pool games followed by a single elimination bracket for the top 4 seeds with divisions that have 9 teams or less & top 8 seeds with divisions that have 10 teams or more. Pool games will begin on Wednesday night, March 21st and run through Saturday, March 24th. Single elimination bracket play will begin Sunday morning, March 25th.
3. Pool game time limits and bracket game time limits will be the following:
 - a. 7U & 8U Machine Pitch (MP) = 55 Minutes
 - b. Softball 8U Machine Pitch (MP) = 55 Minutes
 - c. 8U Modified Kid Pitch (MKP) = 75 Minutes
 - d. 9U & 10U = 75 Minutes
 - e. Softball 10U Rec Modified Kid Pitch (MKP) = 75 Minutes
 - f. 11U & 12U = 90 Minutes
 - g. 13U & 14U = 105 Minutes
4. Game balls will be provided by the MBA

- a. Please make sure to leave the game balls at the field so that we can use them for as many games as possible.
5. Machines for machine pitch play:
 - a. It is the responsibility of the coaches to make sure the machines are put away after the last game of the day. Please do not leave a machine out on the field.
6. Each team will be home team once and visitor once during pool play
 - a. No coin flip required, pool schedule will determine home & visitor
 - b. Home team should take the first base dugout, unless having to play back-to-back, then there is no need to swap dugouts.
7. During pool play, a game can end in a tie.
8. Forfeits: The only forfeit that will appear on a team's score will be if a team does not show. The forfeiting team will reflect a loss and the benefiting team will reflect a win, but no score will be entered. The average runs scored and allowed will only be taken from the pool game(s) that were actually played.

If a team / manager ejection results in a game forfeit, the score entered for the game is as follows: At the time of the team / manager ejection the score stands, unless the team / manager ejected was leading. If the team / manager ejected was leading, the team trailing will be awarded one more run than the team / manager ejected. (Example: "Team A" gets ejected and was winning by a score of 8-3 over "Team B". "Team B" will be awarded 9 runs so that the final score is "Team B" 9 and "Team A" 8).
9. During bracket play, the team with the highest seed is the home team
 - a. Home team should take the first base dugout, unless having to play back-to-back, then there is no need to swap dugouts.
10. During bracket play only, a winner must be determined. If any game ends with the score tied and the official time has expired, the game will continue using a modified tie-breaker as outlined below:
 - a. Each half inning will start with the bases loaded and one (1) out.

b. Each team will continue the batting order from the previous inning, with the three (3) previous batters occupying the bases, with the last batter occupying 1st base, the next batter occupying 2nd base and the 3rd batter occupying 3rd base.

c. The game will continue until a winner is determined

d. Example:

The game ends in a 3-3 tie. The visiting team determines the # 4 batter is due up. The team will put the # 3 batter on first, the # 2 batter on second, and the # 1 batter on 3rd. There will be one out in the inning and both teams will play like this until a winner is decided.

11. The following criteria will be used to seed the teams after pool play in the following order:

- Best overall record, winning percentage
- Head to head results (if 3 or more teams have the same record, head-to-head will not be used as a criteria)
- Least average runs allowed
- Total average run differential

Example below shows final seeding and results based on the criteria that will be used. Highlighted in green is the number that was used to gain a higher seeding than the team listed right below. **This is a sample only.**

Place	Team	Record	Win %	Avg Runs Allowed	Avg Runs Scored	Avg Runs Diff
1	Lions	2-0-0	1000	3	8	5
2	Mustangs	2-0-0	1000	6	12	6
3	Tigers	1-0-1	750	5	9	4
4	Jaguars	1-1-0	500	6	12	6
5	Riders	1-1-0	500	6	11	5
6	Raptors	0-1-1	250	9	4	-5
7	Padres	0-2-0	0	6	2	-4
8	Yankees	0-2-0	0	10	1	-9

** Any team that forfeits a game due to a 'no show' will be seeded last among teams with the same win/loss record. Example: If 4 teams all finished with a 1-1 pool play record, and one of these teams took a loss due to a 'no show' forfeit, the forfeiting team will be seeded 4th regardless of the least average runs allowed/total average run differential.

12. Pitching rules:

- a. Please see the pitching policies and procedures document for your specific age division under the rules link: www.mbatx.org
- b. Tournament games are part of the normal week for pitch counts.
- c. A pitching log must be kept for the tournament and shown to the opposing coach prior to the start of each game.
- d. Make sure to have your pitching log signed by the opposing coach/score keeper at the conclusion of each game.

13. Upon completion of the game, the Home Team coach is responsible for reporting the score to the tournament director:

- a. Complete the game card and have both coaches sign/initial
- b. Text the game results with a photo of the game card to the following: **469-301-1959**
- c. When reporting the score, please state the division and both teams scores
- d. Example: 9U Rec, Spiders 6, Bolts 3
- e. The scores will be updated on the website as soon as possible throughout play

14. If you are ejected during any pre-season game, you are not eligible to return to any pre-season game, and the number of games suspended will carry over to regular season games. You are responsible for your assistant coaches and parents.